CHAPTER 16

Solutions to the Even-Numbered Questions in the Text

16.1

- 2. Decision under conflict.
- 4. Decision under uncertainty.
- 6. Decision under uncertainty.
- 8. Decision under risk.

16.2A

- 2. c
- 4. d

16.2B

N/A (students find their own answers).

16.2C

- 2. Overlooks the option that you might know a little about a given subject—enough, for example, to know what the subject covers.
- 4. Overlooks the option of making murderers serve life in prison.
- 6. Overlooks the option of studying both STEM subjects (science, technology, engineering, and math) and history/geography.
- 8. Overlooks the option that your boss is never drunk at work.
- 10. Overlooks the option that America is a republic based upon the Constitution and principles of morality common to all religions.
- 12. Overlooks the option of there being life on another planet (besides Earth and Mars).
- 14. Overlooks the option of being a patriot but not convinced that the war is right.

16.2D

N/A (criteria will differ by student).

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2.				
	$N_1 = Die \ lands \ 1 \ or \ 6$	N_2 = Die lands another number		
$S_1 = take bet$.33 x \$90	.67 x -\$90		
$S_2 = don't take bet$	\$0	\$O		

EV(bet) = \$30 - \$60 = -\$30. EV(don't bet) = 0. Don't take the bet.

4.

	$N_1 = termites$	$N_2 = no termites$
$S_1 = insure$.1 x -\$750	.9 x -\$750
$S_2 = don't$ insure	2 = don't insure .1 x -\$10,000 .9 x \$0	

EV(insure) = -\$750. EV(don't insure) = -\$1,000. Insure the house.

6.

	N ₁ = Co. lasts a year	N_2 = Co. goes bankrupt	N_3 = Co. disappears
$S_1 = invest$.4 x \$1000	.4 x -\$500	.2 x -\$1000
$S_2 = don't invest$	\$O	\$0	\$0

EV(invest) = (.4)(\$1000) + (.4)(-\$500) = + (.2)(-\$1000)

= \$400 - \$200 - \$200 = \$0.

EV(don't invest) = \$0

The expected value of both options is \$0. That means that, as far as expected value in concerned, it doesn't matter what you do. Are there other things to consider?

16.4

- 2. Maximin = S_2 ; maximax = S_2 ; minimax = S_2 .
- 4. Maximin = S_1 ; maximax = S_1 ; minimax = S_2 .
- 6. Maximin = S_1 ; maximax = S_3 ; minimax = S_1 .